

Stateful signatures

Definition 2.18 A stateful signature scheme Π is a triple of probabilistic polynomial time algorithms (ppts)

$(\text{Gen}, \text{Sign}, \text{Vrfy})$, where

1. $\text{Gen}(1^n)$ outputs a key pair (pk, sk) with $|\text{pk}|, |\text{sk}| \geq n$ and a state s_0 .
2. Sign on input a secret key sk , a state s_{i-1} , and message $m \in \{0, 1\}^*$, outputs a signature σ and a state s_i .
3. Vrfy takes as input a public key pk , a message $m \in \{0, 1\}^*$, and a signature σ . It outputs $b \in \{0, 1\}$.

For every key pair (pk, sk) , state s_0 , and message m :

$$\text{Vrfy}_{\text{pk}} \left(m, \text{Sign}_{\text{sk}, s_{i-1}}(m) \right) = 1.$$

Stateful signatures - remarks

1. If $(\text{Gen}, \text{Sign}, \text{Vrfy})$ is such that for every (pk, sk) output by $\text{Gen}(1^n)$, algorithm Sign_{sk} is only defined for $m \in \{0, 1\}^{l(n)}$, then we say that $(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a stateful signature scheme for messages of length $l(n)$.
2. The verification algorithm does not need the state to verify signatures.

From one-time signatures to stateful signatures

$\Pi = (\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time) signature scheme.

$l = l(n) :=$ number of signatures to be computed (known in advance)

$\Pi' = (\text{Gen}', \text{Sign}', \text{Vrfy}')$

Gen' runs Gen to obtain l pairs (pk_i, sk_i) , state s set to 1.

pk is the sequence of public keys pk_i , sk is the sequence of secret keys sk_i .

Sign' on input sk, s and message m , sets $\sigma \leftarrow \text{Sign}_{sk_s}(m)$, $s := s + 1$.

Vrfy' on input (m, σ) outputs 1, iff there is an $i \in \{1, \dots, l\}$ such that $\text{Vrfy}_{pk_i}(m, \sigma) = 1$.

From one-time signatures to stateful signatures

$\Pi = (\text{Gen}, \text{Sign}, \text{Vrfy})$ (1-time) signature scheme for messages of length $2n$ and such that $\text{Gen}(1^n)$ outputs public keys of length n .

$\Pi' = (\text{Gen}', \text{Sign}', \text{Vrfy}')$, stateful for messages of length n .

Gen' runs Gen to obtain a pair $(\text{pk}, \text{sk}) = (\text{pk}_1, \text{sk}_1)$, state s is the empty string ϵ .

Sign' on input sk , s and message m_i , runs Gen to obtain $(\text{pk}_{i+1}, \text{sk}_{i+1})$, $\sigma_i \leftarrow \text{Sign}_{\text{sk}_i}(m_i \parallel \text{pk}_{i+1})$ and add $(m_i, \text{pk}_{i+1}, \text{sk}_{i+1}, \sigma_i)$ to the state.

The signature for m_i is $\{(m_j, \text{pk}_{j+1}, \sigma_j)\}_{j=1}^{i-1}$ and $(\text{pk}_{i+1}, \sigma_i)$.

Vrfy' on input $(\text{pk}_{i+1}, \sigma_i, \{(m_j, \text{pk}_{j+1}, \sigma_j)\}_{j=1}^{i-1})$ outputs 1, iff

$\text{Vrfy}_{\text{pk}_j}(m_j \parallel \text{pk}_{j+1}, \sigma_j) = 1$ for $j = 1, \dots, i$.

Tree-based signatures – preliminaries and Gen

$\Pi = (\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time) signature scheme for messages of length $2n$ and such that $\text{Gen}(1^n)$ outputs public keys of length n .

For $m \in \{0,1\}^*$ denote by $m|_i$ the prefix of m of length i .

$\Pi^* = (\text{Gen}^*, \text{Sign}^*, \text{Vrfy}^*)$ is a stateful signature scheme for messages of length n .

Gen^* on input 1^n : compute $(pk_\epsilon, sk_\epsilon)$, output public key pk_ϵ and state $s = sk_\epsilon$.

Tree-based signatures - Sign

Sign* on input $m \in \{0,1\}^n$ and state:

1. for $i = 0$ to $n - 1$:

– if $pk_{m|i,0}, pk_{m|i,1}$, and $\sigma_{m|i}$ are not in the state, compute

$(pk_{m|i,0}, sk_{m|i,0}) \leftarrow \text{Gen}(1^n), (pk_{m|i,1}, sk_{m|i,1}) \leftarrow \text{Gen}(1^n)$, and

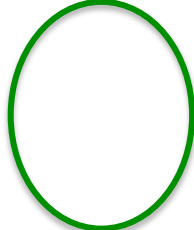
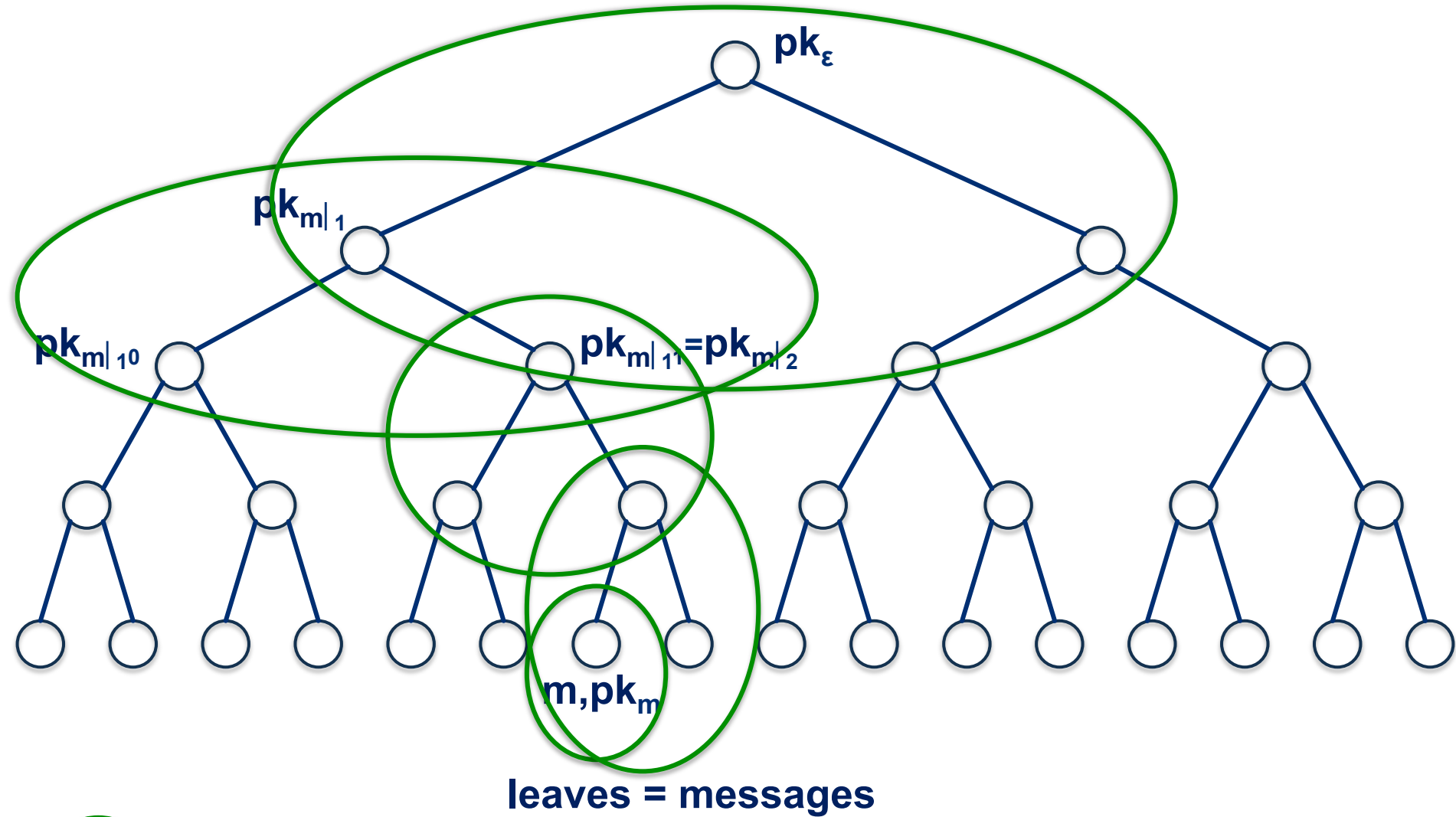
$\sigma_{m|i} \leftarrow \text{Sign}_{sk_{m|i}}(pk_{m|i,0} || pk_{m|i,1})$. Add these values to state.

2. if σ_m is not in the state, compute $\sigma_m \leftarrow \text{Sign}_{sk_m}(m)$.

3. output the signature $(\{(\sigma_{m|i}, pk_{m|i,0}, pk_{m|i,1})\}_{i=0}^{n-1}, \sigma_m)$.

Remark: **Sign*** uses each key on at most one message.

Tree-based signatures



key in parent node to compute signature of concatenation of public keys in children.

Tree-based signatures - Vrfy

Vrfy^* on input a public key pk_ϵ , message m , and signature $(\{(\sigma_{m_i}, \text{pk}_{m_i,0}, \text{pk}_{m_i,1})\}_{i=0}^{n-1}, \sigma_m)$, output 1, iff

1. $\text{Vrfy}_{\text{pk}_{m_i}}(\text{pk}_{m_i,0} \parallel \text{pk}_{m_i,1}, \sigma_{m_i}) = 1$ for $i = 0, \dots, n-1$
2. $\text{Vrfy}_{\text{pk}_m}(m, \sigma_m) = 1$.

Theorem 2.19 If Π is a one-time signature, then Π^* is a secure stateful signature scheme for messages of length n .

From A^* to A (1)

A on input public key pk :

- choose random index $i^* \leftarrow \{1, \dots, l^*\}$. Construct list pk^1, \dots, pk^{l^*} of keys as follows:
 - set $pk^{i^*} := pk$
 - for $i \neq i^*$, compute $(pk^i, sk^i) \leftarrow \text{Gen}(1^n)$.
- run A^* on input $pk_\epsilon = pk^1$. When A^* requests a signature on m , do:
 1. for $i = 0$ to $n - 1$:
 - if the values $pk_{m|i,0}, pk_{m|i,1}$, and $\sigma_{m|i}$ have not been defined, set $pk_{m|i,0}, pk_{m|i,1}$ to the next unused keys pk^j, pk^{j+1} , and compute signature $\sigma_{m|i}$ on $pk_{m|i,0} || pk_{m|i,1}$ with respect to key $pk_{m|i}$.
 2. if σ_m is not yet defined, compute a signature σ_m on m with key pk_m .
 3. give $(\{(\sigma_{m|i}, pk_{m|i,0}, pk_{m|i,1})\}_{i=0}^{n-1}, \sigma_m)$ to A^* .

From A^* to A (2)

- if A^* outputs a valid signature $(\{(\sigma'_{m_i}, \text{pk}'_{m_i,0}, \text{pk}'_{m_i,1})\}_{i=0}^{n-1}, \sigma'_m)$ on message m , then

case 1: if there is a $j \leq n - 1$ such that $\text{pk}'_{m|j,0} \neq \text{pk}_{m|j,0}$ or

$\text{pk}'_{m|j,1} \neq \text{pk}_{m|j,1}$, take minimal j and let i be such that

$\text{pk}^i = \text{pk}'_{m|j} = \text{pk}_{m|j}$. If $i = i^*$, output $(\text{pk}'_{m|j,0} \parallel \text{pk}'_{m|j,1}, \sigma'_{m|j})$.

case 2: if case 1 does not hold, then $\text{pk}'_m = \text{pk}_m$. Let i be such that $\text{pk}^i = \text{pk}_m$. If $i = i^*$, output (m, σ'_m) .

Removing statefulness

- in state store key pairs and signatures for internal nodes of tree
- instead of storing these values want to recompute them when needed
- however, Gen and Sign are probabilistic, and recomputation may lead to different values
- need randomness use in computation of key pairs and signatures
- replace randomness by pseudorandomness
- computed using PRFs and based on index of internal node

Existence of secure signatures

Theorem 2.20 (restated) Secure digital signature schemes exist if and only if one-way functions exist.

Proof sketch Let $\Pi = (\text{Gen}, \text{Sign}, \text{Vrfy})$ be an existentially unforgeable signature scheme. Then the function f that on input r outputs the public key generated by Gen if started with random bits r is a one-way function.

RSA signatures - prerequisites

\mathbb{Z}_N := ring of integers modulo N

\mathbb{Z}_N^* := $\{a \in \mathbb{Z}_N : \gcd(a, N) = 1\}$

$\phi(N)$:= $|\mathbb{Z}_N^*|$

$\gcd(a, m) = 1 \Rightarrow \exists u, v \in \mathbb{Z} \ u \cdot a + v \cdot m = 1$ (EEA)

$\Rightarrow u \cdot a = 1 \pmod m$

$\Rightarrow u = a^{-1} \pmod m$

$$N = \prod_{i=1}^K p_i^{e_i} \Rightarrow \phi(N) = \prod_{i=1}^K (p_i^{e_i} - p_i^{e_i-1}) = N \cdot \prod_{i=1}^K (1 - 1/p_i).$$

RSA signatures

Gen(1^n): choose 2 random primes $p, q \in [2^{n-1}, 2^n - 1]$,

$N := p \cdot q, e \leftarrow \mathbb{Z}_{\phi(N)}^*, d := e^{-1} \bmod \phi(N)$,

$pk := (N, e), sk := (N, d)$.

Sign_{sk}(m) $m \in \{0, 1\}^{2n-2}$ interpreted as element in \mathbb{Z}_N ,

$\sigma := m^d \bmod N$.

Vrfy_{pk}(m, σ) output 1, if and only if $\sigma^e = m \bmod N$.

RSA signatures - forgeries

existential forgeries

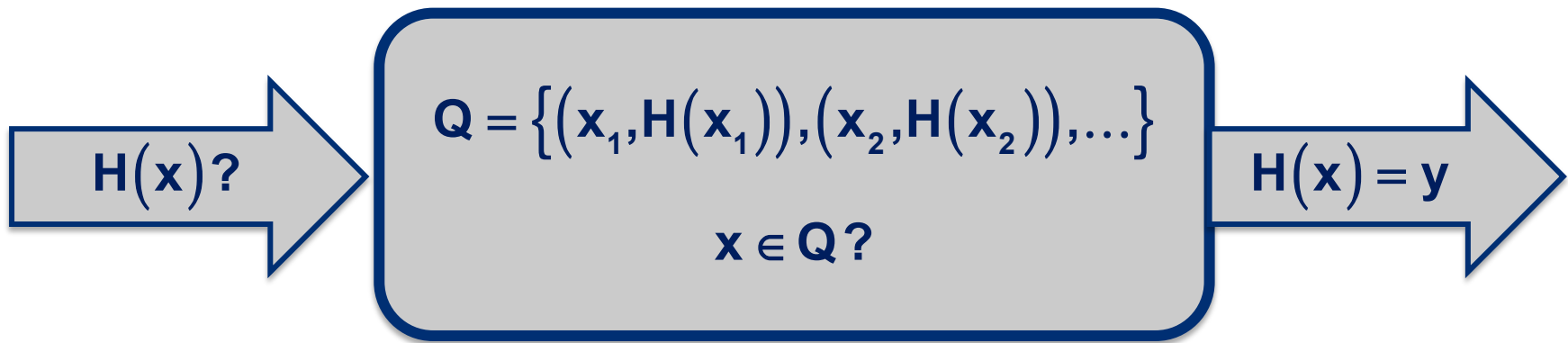
- $\text{Sign}_{sk}(0) = 0$
- $\text{Sign}_{sk}(1) = 1$
- $\text{Sign}_{sk}(-1) = -1$

selective forgery of $\text{Sign}_{sk}(m)$

- query signature oracle with input $\hat{m} := 2^e m \bmod N$ and obtain $\hat{\sigma}$.
- compute $\sigma = 2^{-1} \hat{\sigma} \bmod N$.

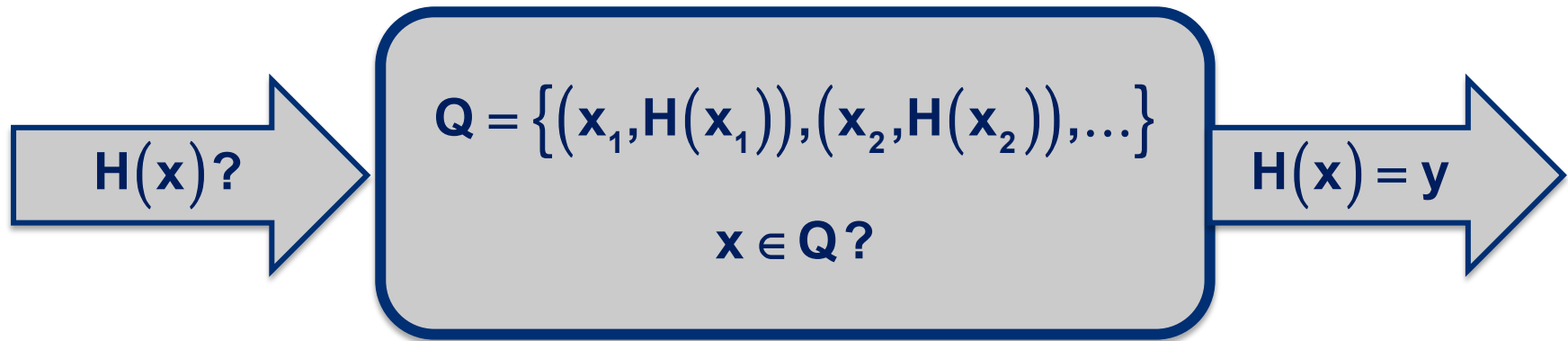
Random oracle model (ROM)

Goal Construct $H: \{0,1\}^* \rightarrow R, |R| < \infty$, "random" function.



- If $x = x_i$ for $x_i \in Q$, return $H(x_i)$.
- If $x \neq x_i$ for all $x_i \in Q$,
 - a) $y \leftarrow R$
 - b) return $H(x) = y$
 - c) add pair $(x, H(x))$ to Q

Random oracle model (ROM)



- Random oracle model idealization of
 - one-way functions
 - random functions
 - collision-resistant hash functions.
- In practice they can not be implemented in this form.
- Often collision-resistant hash functions used instead.

RSA-Full-Domain-Hash (RSA-FDH)

By **Gen** denote an algorithm that on input 1^n computes 2 random primes $p, q \in [2^{n-1}, 2^n - 1], p \neq q$, sets $N = p \cdot q$, chooses $e \leftarrow \mathbb{Z}_{\phi(N)}^*$, sets $d := e^{-1} \bmod \phi(N)$, and outputs $\text{pk} := (N, e), \text{sk} := (N, d)$.

Construction 2.21 (RSA-FDH)

- Run **Gen**(1^n) to obtain $\text{pk} := (N, e)$ and $\text{sk} := (N, d)$.

Let $H: \{0, 1\}^* \rightarrow \mathbb{Z}_N$ be modeled as a random oracle.

- **Sign** on input $m \in \{0, 1\}^*$ and (N, d) outputs

$$\sigma := (H(m))^d \bmod N.$$

- **Vrfy** on input $m, \sigma, (N, e)$ outputs $1 \iff \sigma^e = H(m) \bmod N$.

RSA assumption

RSA inverting game $\text{RSA-inv}_{A, \text{Gen}}(n)$

1. Run Gen to obtain (N, e) .
2. $y \leftarrow \mathbb{Z}_N$.
3. A is given (N, e) and y . A outputs $x \in \mathbb{Z}_N$.
4. Output of experiment is 1, if and only if $x^e = y \pmod N$.

Write $\text{RSA-inv}_{A, \text{Gen}}(n) = 1$, if output is 1.

Definition 2.22 The RSA problem is hard relative to the generation algorithm Gen if for every ppt adversary A there is a negligible function $\mu : \mathbb{N} \rightarrow \mathbb{R}^+$ such that

$$\Pr[\text{RSA-inv}_{A, \text{Gen}}(n) = 1] \leq \mu(n).$$

RSA assumption

Construction 2.21 (RSA-FDH)

- Run $\text{Gen}(1^n)$ to obtain $\text{pk} := (N, e)$ and $\text{sk} := (N, d)$.

Let $H: \{0, 1\}^* \rightarrow \mathbb{Z}_N$ be modeled as a random oracle.

- Sign on input $m \in \{0, 1\}^*$ and (N, d) outputs

$$\sigma := (H(m))^d \bmod N.$$

- on input $m, \sigma, (N, e)$ output $1 \Leftrightarrow \sigma^e = H(m) \bmod N$.

Theorem 2.23 If the RSA problem is hard relative to the generation algorithm Gen , then RSA-FDH (Construction 2.21) is existentially unforgeable under an adaptive chosen-message attack.

From forger to inverter

Signature forging game $\text{Sig-forge}_{A,\Pi}(n)$

1. $(pk, sk) \leftarrow \text{Gen}(1^n)$.
2. A is given $1^n, pk$ and oracle access to $\text{Sign}_{sk}(\cdot)$. It outputs pair (m, σ) . $\mathcal{Q} :=$ set of queries made by A to $\text{Sign}_{sk}(\cdot)$.
3. Output of experiment is 1, if and only if (1) $\text{Vrfy}_{pk}(m, \sigma) = 1$, and (2) $m \notin \mathcal{Q}$.

Assume:

1. A never queries for the same hash value twice.
2. Before querying $\text{Sign}_{sk}(\cdot)$ on message m , A queries $H(\cdot)$ on m .

Let $q = q(n)$ denote number of hash queries made A ,
 q bounded by polynomial in n .

From forger to inverter

I on input (N, e, y^*)

1. Choose $j \leftarrow \{1, \dots, q\}$.
2. Simulate A with public key (N, e) . Table T stores triples (m_i, σ_i, y_i) with meaning that I has set $H(m_i) = y_i$ and $\sigma_i^e = y_i \pmod N$.
3. When A makes i -th random oracle query $H(m_i)$, do
 - if $i = j$, return y^*
 - otherwise, $\sigma_i \leftarrow \mathbb{Z}_N, y_i := [\sigma_i^e \pmod N]$, return y_i , add (m_i, σ_i, y_i) to T .

When A makes signature query $m = m_i$, do

- if $i \neq j$, then T contains triple (m_i, σ_i, y_i) , return σ_i .
 - if $i = j$, then abort experiment.
4. Let (m, σ) be A 's output. If $m = m_j$ and $\sigma^e = y^* \pmod N$, then output σ .

Certificates and trusted authorities

How can we guarantee that pk_A belongs to A?

- certificates from trusted authorities (TA)
- certificates are signatures
- leads to hierarchie of certificates/signatures
- must stop at (really) trusted authority